



Ndege Diamond

Multimedia Designer

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Multimedia designer with over 13 years' experience developing a variety of creative graphics and videos for training, sales, and online learning needs. My goal is to join a dynamic, collaborative team where my skills and passion for design, animation, and collaboration can be used to create professional and engaging multimedia content.

PROFESSIONAL SKILLS

- Custom asset development using Adobe Creative Suite (Photoshop, Illustrator, InDesign, etc.)
- Motion Graphics/Video Editing and post-production (After Effects, Premiere Pro, Vyond)
- Articulate 360 Storyline and Rise authoring
- SCORM preparation, deployment, and troubleshooting
- Graphic design / document layout principles
- Audio Editing (Audition, Audacity)
- SCORM Cloud LMS administration
- Microsoft Office / Google Suite
- Web design and administration – HTML5, CSS, Java, WordPress
- Microsoft Office and Google Suite
- VILT deck creation (PowerPoint)
- 3D Modeling/Animation (Autodesk Maya & 3DS MAX, Blender)
- Screen recording and cast tools (Camtasia, OBS)
- Ability to deliver on multiple related projects

WORK EXPERIENCE

Judge Learning Solutions - Wayne, PA, USA (Remote) 2014-2022

eLearning Developer Creative Lead - Creative direction and multimedia eLearning digital content development.

- As in-house designer was responsible for communicating guidance and direction to ensure eLearning maintained high quality and followed branding, graphic design principles, and usability guidelines
- Communicated with client stakeholders and project team leads to ensure timely completion of courseware development using Storyline 360, Adobe Creative Cloud applications and other multimedia digital development tools on over 300+ projects
- Displayed ability to work collaboratively or self-directed under challenging conditions while producing quality deliverables that informed and engaged audiences to learn new skill sets or gain product awareness
- Was creative artistic lead on 2021 Brandon Hall award winning Diversity and Inclusion project

Plastipak Packaging Inc - Ann Arbor, MI, USA (Remote) 2012-2014

Multimedia Developer (Contract) - Worked with Director of Communications to develop time critical digital content.

- Developed motion graphics and edited informational videos for internal television network
- Edited video footage of new manufacturing processes for sales and public relations initiatives
- Created 3D models and renderings of plastic packaging concept designs for digital and print use

Centrax - Chicago, IL, USA 2005-2012

Multimedia 3D and Flash Developer - 3D modeling and animation graphic designer.

- Assigned as lead 3D designer on first multimillion-dollar project awarded to company
- Created custom animated 3D characters and interactive virtual environments for web-based training
- Developed 3D virtual children's hospital in Second Life based on real world building plans to allow on-line training for mission critical safety and evacuation exercises without impacting real-world operations

EDUCATION

California State University Monterey Bay - Seaside, CA, USA

Bachelor of Science - May 2005